

Learning Journey	POP ART
Careers Link:	<i>Broad creative pathway: including animation, illustration, fashion design, web design, film industry, games design, 3d design , architecture, interior designgraphics, sculpture , visual arts</i>

Key words:	<u>Objects and Form</u> Represent Symbolic Culture Mass produced Abstract Surreal	<u>Visual elements:</u> Line Tone/ Shading Form Colour Composition Texture Pattern Repeat scale	<u>Techniques:</u> Drawing Painting Illustration Graphics Colour skills Collage Assemblage Layering Fragment Edit	<u>Genres</u> Realism Pop Art Cubism Surrealism	<u>Artists:</u> Andy Warhol Tom Wesselmann Michael Craig-Martin Patrick Caulfield Wayne Thiebaud Sarah Graham George Braque Pablo Picasso Rene Magritte Salvador Dali
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Assessment task 1	Objects and Form –Visual skills	ATT
Assessment date:	www: EBI next steps:	

Assessment task2	POP ART Skills	ATT
Assessment date:	www: EBI next steps:	


Assessment task4	CUBISM	ATT
Assessment date:	www: EBI Next steps:	



Y9 Checklist Assessment Criteria

I CAN:











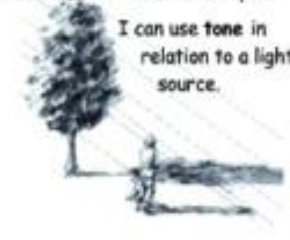





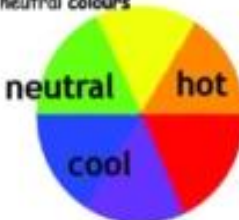
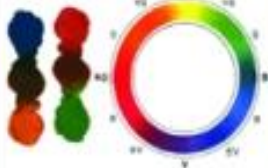


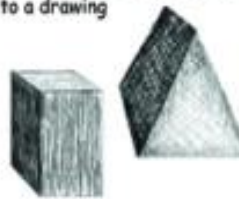


TERM 1 You will work on developing the following Knowledge/skills throughout your unit of work:

Key Knowledge or Skills	EMERGING	DEVELOPING	SECURING	MASTERY
<p><u>KNOWLEDGE & UNDERSTANDING</u></p> <p>VISUAL ELEMENTS:</p> <p>Line</p> <p>Shape</p> <p>Form</p> <p>Colour</p> <p>Tone</p> <p>Scale</p> <p>Composition</p>	<p>Use the key outlines to record the shapes of objects with emerging likeness though this may be uneven.</p> <p>Use 1-2 tone to attempt depth</p>	<p>Understand how to use different shapes and form in my drawings. My line is variable.</p> <p>Apply different tones and colour effects to create dimension and/or contrast</p>	<p>Understand how to apply the formal elements with good likeness in my drawings to create stylistic art effects.</p> <p>Use a broad tonal range and colour combinations which are well blended to show depth and dimension in drawing</p>	<p>Skilfully use and manipulate the formal elements in recording to create accurate 3D drawings which are skilful.</p> <p>I understand proportion and space and can apply sophisticated tonal qualities to show light direction in my work.</p>
<p><u>EXPLORING & DEVELOPING IDEAS</u></p> <p>POP ART</p> <p>Still life</p> <ul style="list-style-type: none"> Object & Form Style and technique Colour 	<p>Recognise Pop Art and can note the key look of it</p> <p>Attempt media application and pen technique to create comic style Pop art using simple contour lines and geometric shapes</p> <p>Use colour which may be limited in directional control</p>	<p>Differentiate different art styles and describe the visual elements in POP art</p> <p>Stylise a drawing of 'pop objects' using different graphic contour lines and other media application to capture different forms and text.</p> <p>Combine bright contrasting colours in my work as seen in Pop art to create stylistic effect</p>	<p>Use subject vocabulary to explain how objects and form are represented in different genres and explain the key ideas and meaning behind the Pop Object</p> <p>Show accurate understanding of the visual elements to record and compose a range of 'Pop' objects using scale, pattern and juxtaposition</p> <p>Apply varied line qualities (benday dots) with graphic bold definition to define objects and details to show form.</p> <p>Use complementary hues and tones with bold opacity</p>	<p>Analyse and evaluate how artists use the pop object to represent cultural ideas, beliefs and values in their work.</p> <p>Skilfully record objects to symbolise topical and expressive ideas about culture/lifestyle</p> <p>Explore highly stylized colour palette and precise graphic application effects in work to create dynamic impact</p>
<p><u>INVESTIGATE</u></p> <p>CUBISM</p> 	<p>Layer shape and line on a single plane to create an abstract drawing</p>	<p>Extend drawing by Layering line and viewpoints of geometric objects to Abstract and distort my still life</p> <p>Apply tonal/colour variation into the shapes to show depth</p>	<p>Successfully explore new ways of recording informed by the Cubists.</p> <p>Abstract imagery combining fragmentation, image editing and layering including collage to create a multi faceted drawing</p> <p>Use a broad tonal palette to create depth and dimension</p>	<p>Use extensive investigation to adapt the way in which I work.</p> <p>I can work with resilience and take risks to select and skilfully exploit materials and visual techniques to create innovative cubist outcomes</p>

Year 9 Formal Visual Elements – Learning Checklist TERM 1

Similarly to musicians who combine melody, rhythm and a range of instruments to compose music. Artists combine the **Formal Visual elements** to compose Art work

Key Knowledge and Skills.

Art	EMERGING	DEVELOPING	SECURING	MASTERING	I can describe how I chose to combine the Formal Visual Elements to make the best work I can that suits the task.
Line	<p>I can use one type of line.</p> 	<p>I can use dots, dashes and straight lines.</p> 	<p>I can change the width of line, by changing pressure.</p> 	<p>I can use line in an expressive way.</p> 	
Shape	<p>I can draw objects with irregular shapes.</p> 	<p>I can draw a range of geometric shapes, including ellipses.</p> 	<p>I can draw a combination of geometric and irregular shapes from an angle.</p> 	<p>I am good at drawing shapes from a range of perspectives</p> 	
Form	<p>I can create one or two tones.</p> 	<p>I can use a range tones to show a form. I can use line to show the contours of a form.</p> 	<p>I can use tone to create depth. I can use tone in relation to a light source.</p> 	<p>I am good at using subtle gradients of tone to describe forms.</p> 	
Space	<p>I can use the size of objects to show space in a drawing such as foreground and background.</p> 	<p>I can use some Linear and some Atmospheric perspective. I can produce composition ideas for a final piece which use space in different ways.</p> 	<p>I can use multiple vanishing points. I can use colour, texture and form to create the illusion of space.</p> 	<p>I am good at creating compositions which use the space to suit my ideas and theme.</p> 	
Colour	<p>I can mix secondary colours. I can select hot, cold and neutral colours</p> 	<p>I can mix tertiary colours I can create tones by mixing harmonious and complementary colours</p> 	<p>I can use complementary colours in shadows. I can use colour in an expressive way</p> 	<p>I am good at using colour in a composition to create balance or tension to suit my intentions.</p> 	
Texture	<p>I can use line to add texture to a drawing</p> 	<p>I can apply a range of textures to a drawing</p> 	<p>I can change the tones in texture to describe rough, and reflective surfaces</p> 	<p>I can use texture in an expressive way.</p> 